

CITY OF BEACHWOOD  
STATEMENT OF CASH FROM REVENUE AND EXPENSES  
FOR THE PERIOD ENDED APRIL 30, 2019

		Beginning Year Balance	Year-to-Date Actual Receipts	Year-to-Date Expenditures/ Expenses	Surplus/ (Deficit)	Unexpensed Balance
101	General	26,749,437.70	15,369,776.93	12,646,893.46	2,722,883.47	29,472,321.17
211	Street Construction/Maintenance	1,361,763.30	156,967.99	4,759.00	152,208.99	1,513,972.29
212	State Highway Improvement	307,621.80	14,193.02	0.00	14,193.02	321,814.82
231	Mayor's Court Improvement	60,858.74	2,965.00	0.00	2,965.00	63,823.74
241	Federal Equitable Sharing	238,101.90	1,766.93	0.00	1,766.93	239,868.83
243	Law Enforce Trust	151,922.19	7,453.60	0.00	7,453.60	159,375.79
261	Street Lights Blossom Drive	1,044.39	755.20	544.02	211.18	1,255.57
262	Street Lights George Zeiger Drive	100,330.20	8,179.94	6,264.61	1,915.33	102,245.53
271	Paramedic Trust Fund	0.00	0.00	0.00	0.00	0.00
281	Federal Emergency (FEMA)	0.00	0.00	0.00	0.00	0.00
282	NOPEC Grant Fund	0.00	0.00	0.00	0.00	0.00
283	MEP Grant Fund	0.00	0.00	0.00	0.00	0.00
291	Eaton TIF Fund	5,601,438.54	2,100,545.14	1,907,112.43	193,432.71	5,794,871.25
292	Omnova TIF Fund	0.00	133,317.55	133,317.55	0.00	0.00
331	General Bond Retirement	726,673.51	268,051.49	2,654.00	265,397.49	992,071.00
441	Capital Improvement	11,378,090.58	21,214.44	419,336.50	(398,122.06)	10,979,968.52
501	Workers' Comp Self Insurance	1,500,000.00	0.00	70,078.00	(70,078.00)	1,429,922.00
771	Leo Weiss Trust	1,211.62	8.99	0.00	8.99	1,220.61
782	Commercial Permit Tax	412.23	9,060.31	6,710.33	2,349.98	2,762.21
783	Deposits	248,175.75	79,477.89	112,542.05	(33,064.16)	215,111.59
784	Police Pension	41,985.70	128,806.56	0.00	128,806.56	170,792.26
785	Zone Income Taxes	0.00	2,255,371.86	2,255,371.86	0.00	0.00
786	Unclaimed Monies	36,165.66	0.00	0.00	0.00	36,165.66
800	General Fixed Assets	0.00	0.00	0.00	0.00	0.00
900	General Long-Term Debt	0.00	0.00	0.00	0.00	0.00
TOTAL	ALL FUNDS	<u>48,505,233.81</u>	<u>20,557,912.84</u>	<u>17,565,583.81</u>	<u>2,992,329.03</u>	<u>51,497,562.84</u>